

FAMILY EVENTS

Family Service

This family service is ideal to use on the Sunday at the end of an *Epic Explorers* Bible club or vacation Bible school.

If you keep the elements moving quickly, the service will take one hour.

Main aims

- To give adults a flavour of the week, including sharing what has been taught.
- To encourage parents to think about attending a Christianity Explored course.

Time	Activity	Leader
<i>Tick when materials are ready for each section</i>		✓
2 minutes	Welcome	
3 minutes	Song	
2 minutes	A short introduction to the week and the service	
3 minutes	Children sing the theme song	
5 minutes	Talk 1: Who is Jesus? Jesus is God's Son. He is King of everything (page 136).	
3 minutes	Another song from the week	
4 minutes	Memory verse: have children up at the front saying the verse Invite children to come to the regular children's groups	
3 minutes	Another song from the week	
8 minutes	Talk 2: Why did Jesus come? Jesus can forgive sins. He died to make that possible (page 137).	
3 minutes	Another song from the week	
7 minutes	Quiz – based on the week's teaching, but also have questions for the adults	
5 minutes	Either a summary of the drama or a slideshow/video of the week	
3 minutes	Song	
6 minutes	Talk 3: What does it mean to follow Jesus? Jesus rose to show our sins can be forgiven. We need to choose if we will follow him (page 138).	
3 minutes	Final points and theme song	

Have prize giving and refreshments / meal / barbeque after the service.

Family fun night



Main aims

- To celebrate *Epic Explorers* and to give a brief teaching summary.
- To encourage parents to think about attending a *Christianity Explored* course.

This family fun night is ideal at the end of *Epic Explorers* on a mid-week evening or at a weekend.

You will need:

- Pens and score sheets
- Team posters (famous explorers)
- Materials for your choice of games
- Joker cards
- Refreshments
- Prizes
- Summary talk (page 142)
- Quiz questions and scoreboard

Time	Activity	Leader	
<i>Tick when materials are ready for each section</i>			✓
Before event	Preparation, eg: decorate, get games and refreshments ready, etc.		
45 min before	Team meeting for prayer and final instructions		
5 min before (for 15 min)	Doors open Playdough challenge and wall quiz (see page 145)		
3 min	Give a brief introduction; then split entire group into 4 or 6 equal teams. All the teams to compete at the same time, all playing the same game together, against the other teams. Each team has a Joker card, which they can opt to play on one round and double the points they earn on that particular game – but they must declare the Joker beforehand.		
7 min	All teams play Bring me (page 145)		
7 min	All teams build a ship (page 145)		
5 min	Representatives from each team play Jousting (page 145)		
6 min	All teams complete the screen test (page 146)		
5 min	Food tasting (page 146)		
7 min	All teams play Pictionary (page 146)		
5 min	Representatives from each team go on a “plank expedition” (p 146)		
7 min	All teams join in the Battle (page 146)		
15 min	Refreshments and quiz (use one from the week)		
10 min	Summary talk for family events (see page 142)		
5 min	Prizes and announcements		

Note: Try to choose a variety of games that will include everyone and need a range of skills. The games above are suggestions. You may want to replace some or all with other games from pages 49-52.

Family treasure hunt



Main aims

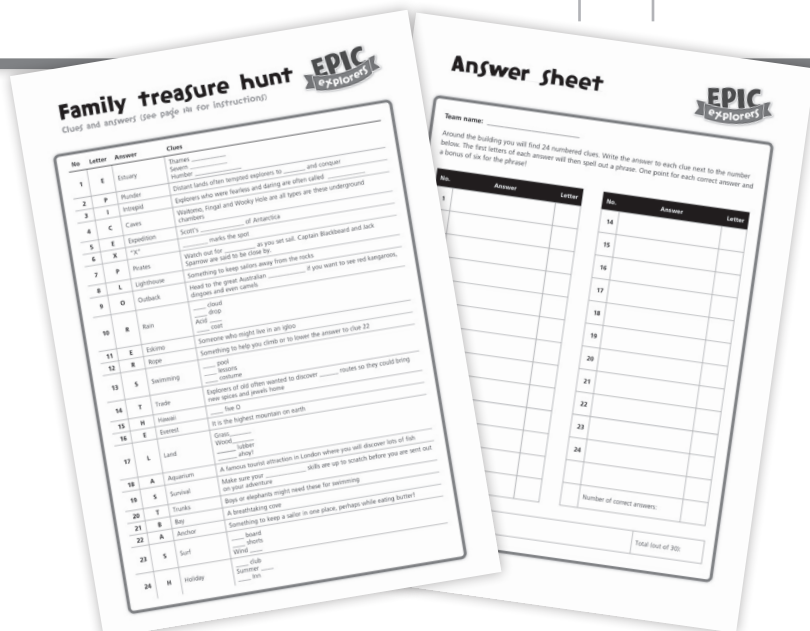
- To build on relationships and give a brief teaching summary.
- To encourage parents to think about attending a *Christianity Explored* course.

This family treasure hunt is ideal at the end of *Epic Explorers* on a mid-week evening or at a weekend.

You will need:

- Pens
- Clue sheets
- A wall quiz (see page 145)
- Playdough
- Refreshments
- Prizes
- Summary talk for family events (page 142)

Time	Activity	Leader
<i>Tick when materials are ready for each section</i>		✓
Before event	Preparation, eg: decorate the room, get games and refreshments ready, etc.	
45 minutes before	Team meeting for prayer and final instructions.	
10 minutes before	Doors open – give families instructions and introduce them to a team member. Let them begin as soon as they are ready.	
60 minutes	Teams complete the treasure hunt. <i>Note: If it is raining, then run the signature bingo quiz as a mixer to start with. You may need to choose some games from pages 145-146 as well.</i>	
15 minutes	Refreshments Playdough challenge and wall quiz (see page 145)	
10 minutes	Summary talk for family events (see page 142)	
5 minutes	Prizes and announcements	



Family treasure hunt

Clues and answers (see page 141 for instructions)



No	Letter	Answer	Clues
1	E	Estuary	Thames _____ Severn _____ Humber _____
2	P	Plunder	Distant lands often tempted explorers to _____ and conquer
3	I	Intrepid	Explorers who were fearless and daring are often called _____
4	C	Caves	Waitomo, Fingal and Wooky Hole are all types are these underground chambers
5	E	Expedition	Scott's _____ of Antarctica
6	X	"X"	_____ marks the spot
7	P	Pirates	Watch out for _____ as you set sail. Captain Blackbeard and Jack Sparrow are said to be close by.
8	L	Lighthouse	Something to keep sailors away from the rocks
9	O	Outback	Head to the great Australian _____ if you want to see red kangaroos, dingoes and even camels
10	R	Rain	____ cloud ____ drop Acid ____ ____ coat
11	E	Eskimo	Someone who might live in an igloo
12	R	Rope	Something to help you climb or to lower the answer to clue 22
13	S	Swimming	____ pool ____ lessons ____ costume
14	T	Trade	Explorers of old often wanted to discover _____ routes so they could bring new spices and jewels home
15	H	Hawaii	____ five O
16	E	Everest	It is the highest mountain on earth
17	L	Land	Grass _____ Wood _____ ____ lubber ____ ahoy!
18	A	Aquarium	A famous tourist attraction in London where you will discover lots of fish
19	S	Survival	Make sure your _____ skills are up to scratch before you are sent out on your adventure
20	T	Trunks	Boys or elephants might need these for swimming
21	B	Bay	A breathtaking cove
22	A	Anchor	Something to keep a sailor in one place, perhaps while eating butter!
23	S	Surf	____ board ____ shorts Wind ____
24	H	Holiday	____ club Summer ____ ____ Inn

Answer sheet



Team name: _____

Around the building you will find 24 numbered clues. Write the answer to each clue next to the number below. The first letters of each answer will then spell out a phrase. One point for each correct answer and a bonus of six for the phrase!

No.	Answer	Letter
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		

No.	Answer	Letter
14		
15		
16		
17		
18		
19		
20		
21		
22		
23		
24		
	Number of correct answers:	

Phrase: _____	Total (out of 30): _____
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